

X: 68,998 Y: 223,514 Z: 36,488

Second Life - Getting started with content creation

You've got your Second Life account, been for a look around. What now?

Even if you don't plan to major in construction you do need some basic skills if you are going to get the most out of this exciting environment.

This workshop will show you how to:

- Handle your inventory - adding, finding, organising and retrieving objects
- Use the build tools to place objects where **you** want them
- Understand Second Life permissions - why can't I do that?
- Start from scratch - what are these prim things and how do I do anything with them?
- How to add simple scripts to objects

The workshop is led by
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